



Implementation of effective practices for the development of students' emotional intelligence with particular emphasis on anti-discrimination activities at European universities

IMPROVING
EMOTIONAL
INTELLIGENCE



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EQUNI Game

Introduction

Play our board game, which aims to develop **emotional intelligence** and **anti-discrimination awareness** in the academic environment. The game is designed to be easily **printed and prepared independently** – for individual use as well as for workshops, educational sessions, or academic events.

Below are detailed **printing guidelines** for each component of the game.

Note: The following printing parameters are only our recommendations, based on how we prepared our version of the game. You should always adjust the formats, materials, and printing technique to the type and capabilities of your own printer or a professional printing service.

We wish you lots of fun with the game, inspiring conversations, and meaningful reflections!

Printing Guidelines

1. Game Board

- **Format:** 65.5 cm x 50 cm
- **Material:** polymer foil or paper

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Project Reference: 2022-1-PL01-KA220-HED-000089417

Implementation Period: 31.12.2022 - 30.12.2025

Programme: Erasmus+

Action Type: Cooperation partnerships in higher education

EU Grant: 400.000,00 €

Coordinator



Lodz University
of Technology

Partners



university of
 groningen



SumFuo
Grandir ensemble



Nykiel



UAlg

UNIVERSIDADE DO ALGARVE



2. Game Cards

- **Number of sets:** 3
- **Each set:** 20 cards
- **Card size:** 5.5 cm x 8 cm
- **Paper:** 200–300 g/m²

3. Educational Materials

- **Content:**
 - “Game Introduction and Rulebook”
 - “Step-by-Step Game Instructions”
 - “First Aid Kit”
- **Format:** A4
- **Print:** double-sided
- **Paper:** 90 g/m²

4. Avatars

- **Format:** A4 (for the set of avatars)
- **Avatar size:** approx. 5 cm × 5 cm
- **Paper:** 90 g/m²
- Instead of placing avatars in their original stands, players can attach them to clothing using a safety pin.

5. Pawns

- Instead of the original EQUINI pawns, you can use any objects that allow you to distinguish between two groups of players, such as buttons, blocks, or pawns from other board games.

6. EQUINI Tokens (Hearts)

- Instead of the original EQUINI tokens, you can use any objects that can be awarded to a team for a correct answer or taken away for an incorrect one, e.g., small buttons, beads, hard candies.

7. Dice

- Instead of the original EQUINI dice, you can use a regular six-sided dice from another board game. The number of rolled dots corresponds to one of the discrimination criteria, for example:

Number of dots	Discrimination criteria
1	Pale skin
2	Dark skin
3	Glasses
4	Beard
5	Moustache
6	Headwear



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